

# Name: Oscar Halliwell

Human Wizard / Thief  
Neutral Good

Traits	Value	Modifier
Strength	12	+1
Dexterity	18	+4
Constitution	13	+1
Intelligence	16	+3
Wisdom	8	-1
Charisma	12	+1

Skills (d20+ )	Modifier
Acrobatics *	+12
Bluff	+8
Climb	+9
Disable Device	+10
Perception	+9
Sleight of Hand	+12
Stealth	+12
Spellcraft	+13
Appraise	+10
Use Magic Device	+8

Weapons	To Hit	Damage
Knife	+3	1d4+1
Dagger (thrown)	+6	1d4+1
Telekinetic Fist (6/day)	+6	1d4+1
Combat Maneuvers : CMB +3, CMD 17		
Base Attack +2		



Possessions
Casual clothes, ragged cloak, two buttons, wine cork, student ID

Feats/Abilities
Dodge (gain +1 bonus to AC)
Trained simple weapons
Sneak Attack (+1d6)
Trapfinding +1
Evasion (successful Reflex save avoids damage)
Trap Spotter (may notice traps with 10')
Magical Aptitude/Arcane Spells/Cantrips
Transmutation / Scribe Scroll
Telekinetic Fist (10' range, 6/day)
Bonded Item (knife): cast any known spell 1/day

<u>Level</u>	<b>2/3</b>
<u>Hit Points</u>	<b>26</b>
<u>Armor Class</u>	<b>15</b>
<u>Initiative</u>	<b>+4</b>
<u>Move</u>	<b>30'</b>
<u>Reflex Save</u>	<b>+8</b>
<u>Fortitude Save</u>	<b>+2</b>
<u>Will Save</u>	<b>+3</b>

## Spells

### Cantrips (cast unlimited number / day)

Detect Magic, Light, Mage Hand, Mending

### 1st Level (Cast 4 per day, DC 14)

\* Grease (make 10' square slippery)

\* Ventriloquism (throws voice for 3 minutes)

Animate Rope (rope moves at your mental command)

\* Expeditious Retreat (Base move rate increases to 60')

\* Jump, +10 to Acrobatic check

### 2nd level (Cast 3 per day, DC 15)

\* Web (fill 20' radius with sticky spiderwebs)

Knock (Opens locked or sealed doors)

\* Invisibility (subject is invisible for 3 minutes or until attacks)

\* Alter Self (assume different appearance)

Cat's Grace (Provide +4 Dexterity Bonus)

## Oscar Halliwell

You were born into a noble house, but your father betrayed a fae on the day you were born. Seeking revenge, she cursed you. Since that time, things have always been bad for you. By your first birthday, your father had lost his lands and your home burned to the ground. A cousin agreed to raise you, but she died and her heir cast you out. A band of thieves agreed to take you in. For several years, you snuck through small windows to let the others into houses and acted as a lookout until you got stuck halfway through a window. The rich homeowner found you and decided to adopt you. Unfortunately, she fell to her death in a well and you were cast out once more. This time, you were taken in by a witch who taught you a bit of magic until you mixed up the toad's wort and newt's tongue. The miscast spell turned her into a frog and she threw you out.

You happened upon the Rosenchild School for Wayward Nobles and the headmistress told you that your parents had established a scholarship fund for you. Unfortunately, long years of accidents, bad luck and disasters have left their toll. You are superstitious and gloomy by nature, always looking for the next time fate will turn against you. You often talk about the bad, terrible things that happened to you.

Goal: Find a way to break the curse.

### Other students

Carter Mitchell: A young bard who seems obsessed with sad songs. He's one of the only people who is always interested in your tales of woe and misery.

Charlotte Mitchell: Carter's big sister. A swashbuckling fighter and Wendy's best friend. She seems pushy, but loyal.

Gilwell Purewhindle: An upperclass snob who loves hunting and taunting you.

Greg Wrathson: A barbarian who can crush anything in his path, but he's too intelligent to trick easily. He frightens you.

Simone Bigby: A sorceress, former milkmaid and a good friend of yours. She likes to flirt, but you know she doesn't mean anything by it. You've tried to help her understand magic, but as a sorcerer, she uses it very differently than you do.

Wendy Worthington: She's a sweet and friendly girl who treats everyone equally.

Sue: She pretends to be shy, but she likes to hide in corners and use illusions to humiliate the people she doesn't like. You've made a point of disrupting her spells by sprinkling black pepper while she's casting. Of course, that makes you one of the people she doesn't like.