

Name: Gregory Wrathson

Half Orc Barbarian
Neutral Good



<u>Traits</u>	<u>Value</u>	<u>Modifier</u>
Strength	20	+5
Dexterity	16	+3
Constitution	14	+2
Intelligence	18	+4
Wisdom	8	-1
Charisma	10	+0

<u>Skills (d20+)</u>	<u>Modifier</u>
Acrobatics	+10
Climb	+11
Handle Animal	+6
Intimidate	+7
Perception	+6
Ride	+8
Survival	+4
Knowledge (History)	+11
Knowledge (nature)	+11
Craft (Mining)	+9

<u>Weapons</u>	<u>To Hit</u>	<u>Damage</u>
Axe	+9	1d12+8
Axe (Rage)	+11	1d12+10
Hand axe (thrown)	+7	1d6 + 5

Combat Maneuvers : CMB +9, CMD 23
Base attack +4

Possessions

Axe, satchel, Tome of Britane Heraldry, flint and steel, 50' rope, student id

Level

4

Hit Points

48

Armor Class

13

Initiative

+3

Move

40'

Reflex Save

+4

+4

Fortitude Save

+6

+6

Will Save

+0

Feats/Abilities

Trained martial weapons and light armor

Sage

Power Attack (may take penalty to att for dam bonus)

Cleave (when take down opponent, may attack another)

Uncanny Dodge (do not lose dex bonus)

Trap Sense (+1 to Reflex Saves vs traps)

Rage 13 rounds / day

(+4 Strength, +4 Con, +2 Will, +2 Attack, +2 Damage, +8 hp)

(-2 to armor class), Swift Feet,

(Surprising Accuracy : +2 attack during rage, 1/day)

Gregory Wrathson

You were born into a tribe of half orc barbarians who rule Bear Valley. Your father was the greatest warrior and became chief when you were a young boy. He trained your body and rage into formidable weapons. You learned to use words of one syllable and act like a thug.

However in truth, your mind was just as strong. You read everything you could and hid books of philosophy and architecture. When your father found your cache of tomes, he grew still for so long that you feared his rage, but then he offered you a chance to study at Rosenchild's far from your own tribe. You quickly agreed, though you don't know if you will ever be welcomed home.

You still find it helpful to use your old act of being a mentally challenged buffoon to make people underestimate you. Your reading vocabulary dwarfs your speaking vocabulary so you often mispronounce big words.

Goal : Learn as much as you can.

Other Students

Carter Mitchell: Your best friend and study buddy. He thinks his music and charm can persuade anyone to like him and he's usually right. He's much smaller than you, so you spend a fair amount of time protecting him.

Charlotte Mitchell: Carter's older sister. She's overprotective and dismissive of her brother, but her agility and fighting abilities are amazing.

Gilwell Purewhindle: He's a master of stealth and can hit the eye of a fly with an arrow at thirty feet, but he acts like his feces are not aromatic!

Oscar Halliwell: A poor nobleman who relies on stealth and trickery. You respect his perseverance.

Simone Bigby: She's a sorcerer, but nothing like the stereotypical scholar. She's happy to go toe to toe with you in a bar fight and channels her powers into her fists. She's also rather...friendly with the people she meets.

Wendy Worthington: Priestess of water and minor noble. She is sweet and down to earth as well as beautiful. You would love to go out with her, but someone dainty and kind like that has no place with a barbarian like you.

Ben: A tough and strong fighter who really is as stupid as you pretend to be. He enjoys hurting people for the fun of it, though he knows not to try it with you.